



Contacting Grass Valley

Region	Voice	Fax	Address	Web Site
North America	(800) 547-8949 Support: 530-478-4148	Sales: (530) 478-3347 Support: (530) 478-3181	Grass Valley P.O. Box 599000 Nevada City, CA 95959-7900 USA	www.thomsongrassvalley.com
Pacific Operations	+852-2585-6688 Support: 852-2585-6579	+852-2802-2996		
U.K., Asia, Middle East	+44 1753 218 777	+44 1753 218 757		
France	+33 1 45 29 73 00			
Germany, Europe	+49 6150 104 782	+49 6150 104 223		

Copyright © Thomson Broadcast and Media Solutions All rights reserved.

Grass Valley Web Site

The <u>www.thomsongrassvalley.com</u> web site offers the following:

Online User Documentation — Current versions of product catalogs, brochures, data sheets, ordering guides, planning guides, manuals, and release notes in .pdf format can be downloaded.

FAQ Database — Solutions to problems and troubleshooting efforts can be found by searching our Frequently Asked Questions (FAQ) database.

Software Downloads — Software updates, drivers, and patches can be downloaded.

Version 5.1.1

Zodiak Release Notes Addendum

Software Issues Resolved in Release 5.1.1

Table 1. Resolved Software Issues

Area	Problem	ID
Still Store	Intermittently unable to perform a Still Store load more than once.	57300

Software Issues Resolved in Release 5.1.0

Area	Problem	ID
Machine Control	Rewinding a timeline that has keyframes to load and play a clip fails to recue a clip that has already been loaded.	54922
Still Store	Intermittent failure to load clip to output.	55342
Still Store	No longer valid information regarding load status, etc. can be displayed longer than required.	56500

Table 2. Resolved Software Issues

Software Issues Resolved in Release 5.0.3

Area	Problem	ID
Menu	Touching the Home button on the Macro/Catalog/E-MEM screen crashes the Menu application.	53719
Menu	Touching the Home button on the Keyer/Mode/Chroma Key screen when a data pad is open crashes the Menu application.	53792
Menu	Touching the Home button on the Eng Setup/System/Aux Panel/Add Aux Panel/Aux Panel IP screen crashes the Menu application.	53875
Menu	Selecting a Router Source in the R-MEM Router Select menu can crash the menu application.	54141

Table 3. Resolved Software Issues

Note Zodiak Software versions 5.0.1 and 5.0.2 were not released for general distribution.

Software Issues Resolved in Release 5.0.0

Area	Problem	ID
Aux Bus	Mapping a Remote Aux panel to none causes source 1 to be selected.	51193
Bus Linking	Bus Linking doesn't work immediately after creating a KF effect.	48718
Bus Linking	Aux controlling bus links can not be disabled or broken from "Display all links" Bus linking menu.	50202
Defocus/Glow	With Defocus/Glow enabled, noise can appear at the top of the key image on keyer 4 on all M/ Es.	51146
E-MEM	Can't trim keyframe durations.	41558
E-MEM	Macro recall of E-MEM turns off AUTO RUN.	47727
E-MEM	Occasional hesitation in running sequences and frame overruns.	51250
E-MEM	Loading E-MEMs can send out CPL commands to External DVEs.	51858
Glow	After doing Clear Work Buffer on a Keyer with Glow, the first time Efx Send is turned On the key will flash.	49498
GPI	A negative GPI output Duration value can be entered, causing the relay, if tested, to close and not open unless the duration is reprogrammed and retested.	26248
Keyboard	Menu doesn't always accept the negative (minus) key from the external keyboard.	41776
Keyer Mask	Mask softness remains ON even when menu button is OFF.	51910
Machine Control	Machine control menu exhibits a delay up to 3 seconds whereas the Main panel works fine.	50859
Machine Control	Variable Speed Play speed is incorrect.	51476
Machine Control	The menu does not remember the currently selected device when exiting and re-entering the Ext Devices->Event List menu.	51729
Machine Control	In External Devices->Enable menu, sometimes, you cannot enable and disable individual devices.	51777
Machine Control	Profile Clip names starting with # cannot be controlled from the External Devices control menu.	52020
Machine Control	Fast Forward Machine does not jog or play slow motion correctly.	52052
Macros	Can't select internal test signal type by Macro.	39812
Macros	Macros do not "play" E-MEM editing functions.	46979
NetCentral HD/Duo only	In Software Options Description, #11 for No. Of Inputs does not display a number.	40030
Path Type	After changing path type, saving and loading E-MEM reverts back to previous values for the Global transform path types.	49891
Shot Box	Auto Run on the Shot Box runs intermittently. It seems to work more reliably when all levels are enabled, and less reliably when only one level is enabled.	31983
Shot Box	Shot Box RUN command may cause field over run or system lock up.	50936
Still Store	Under certain conditions, Show Input on SS-1 takes SS-2 to green.	47425
Still Store	Some controls on the Non-Delegated Still Store channel reacts to another channel's com- mands.	48341
Still Store	Loading a sequence of stills, then using an E-MEM to recall them in successive frames does not produce smooth animation.	49591
Still Store	Fence area is applied to any grab/record and is not channel dependent.	51336

Table 4. Resolved Software Issues

Known Software Problems

Area	Problem	ID
Still Store	Video Dropouts on still store image load.	12137
E-MEM	When using Auto-Run to run a timeline with the Reverse button enabled, E-MEM will cut to the first keyframe of the effect, then pop to the end of the effect and begin running backwards instead of just popping to the end of the effect and running backwards.	17398
Freeze Fill	When key mode changes during source change, the keyer stays in freeze mode.	17424
E-MEM	When running an effect in reverse with several pauses in the timeline, the effect will stop at the first pause and will not continue running in reverse on subsequent button presses.	19095
Still Store	Playing back a Still Store animation clip on multiple outputs causes the dropping of frames across all outputs. Playback will appear to be double speed or faster. There is no workaround for this problem, except to not load clips onto more than one output.	21148
E-MEM	Playing back an E-MEM timeline and jogging through the effect can sometimes produce differ- ent results. Workaround: Instead of using the jog knob to preview an effect, use the E-MEM run command to see how the effect looks.	23221
E-MEM	If an effect is learned to re-enter M/E 1 into M/E 2 or 3, then another effect is learned to re-enter M/E 2 or 3 into M/E 1 in a different register, the re-entries do not swap as they should.	23395
E-MEM	When performing a E-MEM register operation on the Register Operations menu, the PUT button is available but only highlights every other time when it should. Workaround: Ignore the tally state; the button performs normally when pressed.	23610
E-MEM Timeline Menu	On the E-MEM Timeline menu, the Enable level buttons do not delegate the same levels that you enable. The main control panel Enable Buttons do enable the delegations. Workaround: On the E-MEM Timeline menu, always delegate each level after you enable the level or use the Enable Buttons on the main control panel.	25450
Wipe	E-MEM effects from releases before V3.0 that use a box generator as a preset pattern source may not preserve the same box size. They will need to be recalled and the size of the preset pattern box generator adjusted before they will work properly.	35225
Net Central	On failure of one or more fans in the frame, Net Central III reports an informational message that the system cooling-fans resumed normal operation. Clicking on the fan button in Net Central will correctly show which fans are operational and which fans are not. Whenever this fan message appears in the message window, the fan button should be checked to ensure all fans are operational.	35757
E-MEM	Numeric "ENTER" is treated as a relative modification for E-MEM mod operations.	39273
NetCentral	Successful installation message is displayed immediately following an error message while try- ing to install the new NetCentral III Kalypso/Zodiak Provider.	39702
Editor Interface	When using the 560 Mhz frame processor, whenever a command is sent to Zodiak from the edit controller there is a flash on the program output. When in Edit or Preview mode from the editor the transform engines will flash until edit is locked, then the problem will clear itself. So the problem will not be a part of the edit but will only be seen during the pre-roll and post roll. This problem is not seen with the 1 Ghz frame CPU.	40612
Timelines	Timeline events for controlled external devices are ignored if keyframe duration < 1 frame. Workaround: For Timeline events that are used to control external devices, the minimum key frame duration between the events must be 1 frame or longer. The operator should change their E-MEMs so that the key frames for events that control external devices are at least 1 frame apart.	41599
Macros	Clearing NV Memory does not clear Macros.	50589
Transform Engine	Pixelator appears masked and only operational on Keyers 1 and 3. Workaround: Only use Pixelator on Keyers 1 and 3.	50884
Shot Box	Resetting the Shot Box causes Master E-MEM to recall register 00. Work round is to make sure all levels are disabled on Master E-MEM before resetting the Shot Box.	50938
E-MEM	In 300 Mode, the offset register indicator '^' does not always display on the E-MEM RT Panel display when is should. The timeline display correctly shows the offset register condition.	51108
•	If a keyer is being processed through a Transform Engine on an M/E, selecting a re-entry	51775

Table 5. Known Software Problems

Area	Problem	ID
Menu	With the last router source selected in the R-MEM/Router Select screen, going to the Eng Setup/Source Definition screen and changing that source from Router to Direct, and then returning to the R-MEM/Router Select screen crashes the Menu application.	54571
Transform Engine	When a key signal is passed through a Transform Engine the filtering applied is incorrect at cer- tain angles and sizes, which creates blurry video.	54858
Transform Engine	If the Pixelator is turned on for a PST PTN key with a border, the key background fills with the border color instead of being pixelated.	55789
Still Store	Interrupting a Still Store save in progress with any other Still Store action, such as a load, will abort the save and post a "Save Failed" message. Work around is to allow the save to complete before performing any other Still Store action.	57431
Still Store	Still Store directory changes are not saved or recalled via E-MEM.	57570
Still Store	Glitches can appear in still or playing animation if the Still Store is simultaneously doing a save or load operation.	29993 34672

Table 5. Known Software Problems - (continued)