

Turbo TM INTELLIGENT DIGITAL DISK RECORDER	
Quick Start Guide	
SOFTWARE VERSION 2.1 071-8379-00 03 MAY 2005	
the most watched worldwide	

Safety Summary

Use Proper Power Cord – To avoid fire hazard, use only the power cord specified for this product.

Ground the Product – This product is grounded through the grounding conductor of the power cord. To avoid electric shock, the grounding conductor must be connected to earth ground. Before making connections to the input or output terminals of the product, ensure that the product is properly grounded.

Do Not Operate Without Covers – To avoid electric shock or fire hazard, do not operate this product with covers or panels removed.

Do Not Operate in Wet/Damp Conditions – To avoid electric shock, do not operate this product in wet or damp conditions.

Do Not Operate in an Explosive Atmosphere – To avoid injury or fire hazard, do not operate this product in an explosive atmosphere.

Avoid Exposed Circuitry – To avoid injury, remove jewelry such as rings, watches, and other metallic objects. Do not touch exposed connections and components when power is present.

Symbols on the Product

The following symbols may appear on the product:



DANGER high voltage



Protective ground (earth) terminal



ATTENTION - refer to manual

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Revision Status

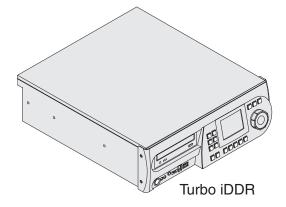
2

Rev Date	Description
03 May 2005	Final Draft of the Turbo Quick Start Guide — 071-8379-00

Turbo Quick Start Guide 03 May 2005

1 Unpack and check contents

Before you begin, unpack and identify the following items:



Quick Start Guide

Power Cord

Keyboard



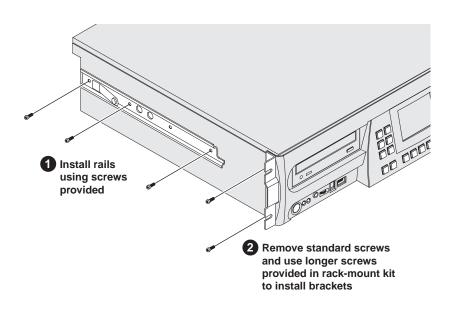
Mouse



System Software CD-ROM Documentation CD-ROM

2 If desired, mount in an equipment rack

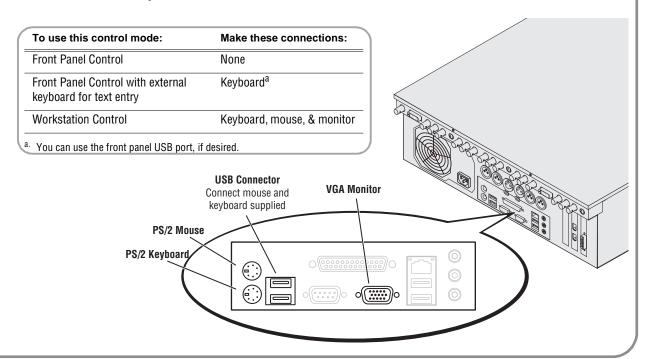
Power-off the Turbo iDDR, and remove the power cord. Rack-mount the Turbo using the *optional rack-mount kit*. Refer to the *Turbo Rack-Mount Kit Instructions* on the Documentation CD-ROM.



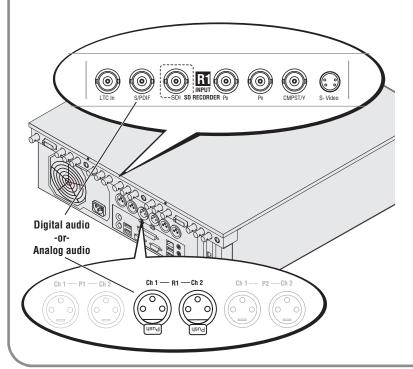
03 May 2005

3 Connect mouse, keyboard, & monitor (if desired)

You can operate the Turbo iDDR in Front Panel Control mode or Workstation Control mode. Make connections as described in the following table.



4 Connect Recorder inputs

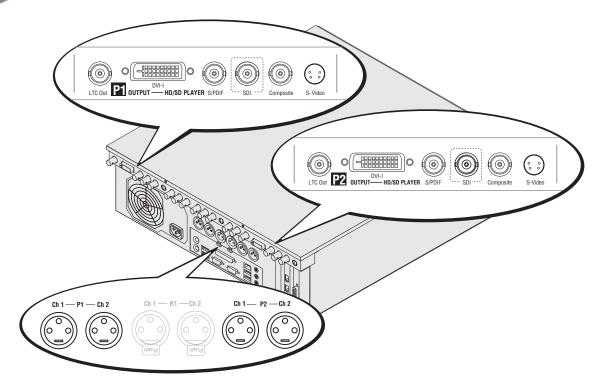


Video Resolutions	720 x 480 I @ 29.97Hz 720 x 576 I @ 25Hz
SDI	SDI SD RECORDER Pb Pr CMPST/Y S-Video
S-Video	SDI SD RECORDER PB Pr CMPST/Y S-Video
Composite Analog	RI
Component Analog (VTR)	SDI SD RECORDER PB Pr CMPST/Y S-Video
Component Analog (DVD)	SDI SD RECORDER PS Pr CAMPSTYY S-Video

a. To select a signal source, see "Modify settings as required" on page 8.



Connect Player 1 and 2 outputs



Video output formats and connectors

Play Channel Setting		Video Output Types Available			pes Available	
Video Type Setting	Resulting Resolution	Aspect Ratio	S-Video Composite	SDI		DVI -I
		Available ^a			Digital	Analog Component ^b (Selectable)
NTSC	720 x 480 I	4:3 or 16:9	√	✓		DVD Player: Y, Pb, Pr
PAL	720 x 576 I		√	✓		
XGA	1024 x 768 P	4:3 or 16:9 ^a			√	Computer Monitor (RGBHV) SMPTE 274M (RGB) SMPTE 274M (YUV)
WXGA	1365 x 768 P	16:9			✓	Computer Monitor (RGBHV)
1080i	1440 x 1080i	16:9	monitor ^c	monitor	✓	
	1920 x 1080i		monitor	monitor	✓	

a. Aspect ratio conversion mode is user selectable—bars, crop, or bars & crop.

DVI-I Connector



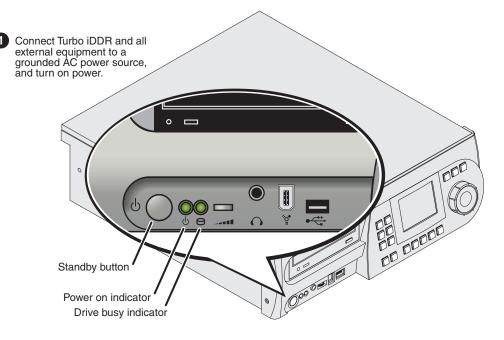
The DVI-I connector provides both digital and component analog output signals at the same time. You must supply a standard DVI-I cable or adapter to make DVI digital and/or component analog video connections. (Optional cable available, contact your Thomson Grass Valley representative.)

b. Sync on Y or G when 3-wire formats are used.

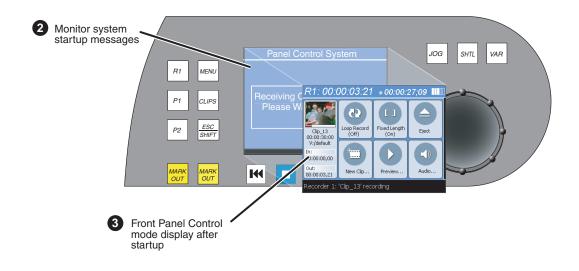
c. The monitor output is down-converted and not timed to the reference input. It is provided for monitoring purposes only.

6

Connect power and turn power on



	Front Panel Features
Standby button	Turns Turbo iDDR on and off.
Power indicator	ON: Power is on and the Turbo is operational. Blinking: Turbo needs service. Refer to <i>Turbo Service</i> and <i>Troubleshooting Guide</i> . OFF: Power is in standby mode.
Drive busy indicator	Indicates data is being written or read.





Configuration and Operation

Front Panel Operation: Refer to page 8 to configure and operate the Turbo iDDR using the front panel control mode.



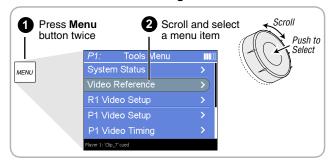
AppCenter Workstation Operation: Refer to page 15 to configure and operate the Turbo iDDR using AppCenter Workstation mode.



Front Panel Operation

Modify settings as required

To access Turbo iDDR configuration:



All Channels Settings

Setting	Choices
Reference Standard	NTSC (59.94) or PAL (50Hz)
Time of Day Source	System Clock or LTC Input
Audio Reference Level	0dB, 4dB, 8dB

R1 (Recorder Channel) Settings

Setting	Choices
Compression Format	MPEG
Recording Data Rate	4,8,12,15 Mb/s
Video Noise Reduction	None, Low, Medium, High
Video Input Type	SDI, S-Video, Analog Composite, Analog Component
Audio Input Type	Analog or Digital (S/PDIF)
Audio Input Trim (Analog)	+/-12dB
Audio Input Format (S/PDIF)	16-bit PCM AC-3
Timing Offset	+/-200ms

Panel Setup

Setting	Choices	
Jog Speed	-1x to 1x, -1x to 3x	_
Shuttle Speed	-16x to 16x, -32x to 32x	
VAR Setting	0.25x, 0.5x, 0.75x	
Always start at VAR preset	Yes or No	

P1 and P2 (Player Channels) Settings

Video Output FormatNTSC (SD), XGA (1024x768), WXGA (1365x768), 1080i (1920x1080)Aspect RatioStandard or WidescreenAspect Ratio ConversionBars, Crop, Bars and CropOutput Component TypeRGB, Y,Pb,PrOutput PedestalOn or OffStill-play ModeField (reduce jitter on freeze frame) Frame (enhances still graphics display)Test Mode (colorbars)On or Off (generates colorbars/1kHz 4dbu audio tone)Video Gain0-255Chroma Gain0-255Chroma Phase-127 to +128Black Level0-15Sharpness0-12Frame Offset0-1 framesLine Offset (coarse)0-524 linesSample Offset (fine)0-1715 samplesAnalog Sub-pixel Offset0-255Timing Offset+/-200ms	Setting	Choices
Aspect Ratio Conversion Output Component Type RGB, Y,Pb,Pr Output Pedestal On or Off Still-play Mode Field (reduce jitter on freeze frame) Frame (enhances still graphics display) Test Mode (colorbars) On or Off (generates colorbars/1kHz 4dbu audio tone) Video Gain O-255 Chroma Gain O-255 Chroma Phase -127 to +128 Black Level O-15 Sharpness O-12 Frame Offset O-1 frames Line Offset (coarse) O-255 Analog Sub-pixel Offset O-255	Video Output Format	, , , , , , , , , , , , , , , , , , , ,
Output Component Type RGB, Y,Pb,Pr Output Pedestal On or Off Still-play Mode Field (reduce jitter on freeze frame) Frame (enhances still graphics display) Test Mode (colorbars) On or Off (generates colorbars/1kHz 4dbu audio tone) Video Gain 0-255 Chroma Gain 0-255 Chroma Phase -127 to +128 Black Level 0-15 Sharpness 0-12 Frame Offset 0-1 frames Line Offset (coarse) 0-524 lines Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Aspect Ratio	Standard or Widescreen
Output Pedestal On or Off Still-play Mode Field (reduce jitter on freeze frame) Frame (enhances still graphics display) Test Mode (colorbars) On or Off (generates colorbars/1kHz 4dbu audio tone) Video Gain O-255 Chroma Gain O-255 Chroma Phase -127 to +128 Black Level O-15 Sharpness O-12 Frame Offset O-1 frames Line Offset (coarse) O-524 lines Sample Offset (fine) O-1715 samples Analog Sub-pixel Offset O-255	Aspect Ratio Conversion	Bars, Crop, Bars and Crop
Still-play Mode Field (reduce jitter on freeze frame) Frame (enhances still graphics display) Test Mode (colorbars) On or Off (generates colorbars/1kHz 4dbu audio tone) Video Gain 0-255 Chroma Gain 0-255 Chroma Phase -127 to +128 Black Level 0-15 Sharpness 0-12 Frame Offset 0-1 frames Line Offset (coarse) 0-524 lines Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Output Component Type	RGB, Y,Pb,Pr
Frame (enhances still graphics display) Test Mode (colorbars) On or Off (generates colorbars/1kHz 4dbu audio tone) Video Gain 0-255 Chroma Gain 0-255 Chroma Phase -127 to +128 Black Level 0-15 Sharpness 0-12 Frame Offset 0-1 frames Line Offset (coarse) 0-524 lines Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Output Pedestal	On or Off
Video Gain 0-255 Chroma Gain 0-255 Chroma Phase -127 to +128 Black Level 0-15 Sharpness 0-12 Frame Offset 0-1 frames Line Offset (coarse) 0-524 lines Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Still-play Mode	Field (reduce jitter on freeze frame) Frame (enhances still graphics display)
Chroma Gain 0-255 Chroma Phase -127 to +128 Black Level 0-15 Sharpness 0-12 Frame Offset 0-1 frames Line Offset (coarse) 0-524 lines Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Test Mode (colorbars)	10
Chroma Phase -127 to +128 Black Level 0-15 Sharpness 0-12 Frame Offset 0-1 frames Line Offset (coarse) 0-524 lines Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Video Gain	0-255
Black Level 0-15 Sharpness 0-12 Frame Offset 0-1 frames Line Offset (coarse) 0-524 lines Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Chroma Gain	0-255
Sharpness 0-12 Frame Offset 0-1 frames Line Offset (coarse) 0-524 lines Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Chroma Phase	-127 to +128
Frame Offset 0-1 frames Line Offset (coarse) 0-524 lines Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Black Level	0-15
Line Offset (coarse) Sample Offset (fine) Analog Sub-pixel Offset O-255	Sharpness	0-12
Sample Offset (fine) 0-1715 samples Analog Sub-pixel Offset 0-255	Frame Offset	0-1 frames
Analog Sub-pixel Offset 0-255	Line Offset (coarse)	0-524 lines
	Sample Offset (fine)	0-1715 samples
Timing Offset +/-200ms	Analog Sub-pixel Offset	0-255
	Timing Offset	+/-200ms

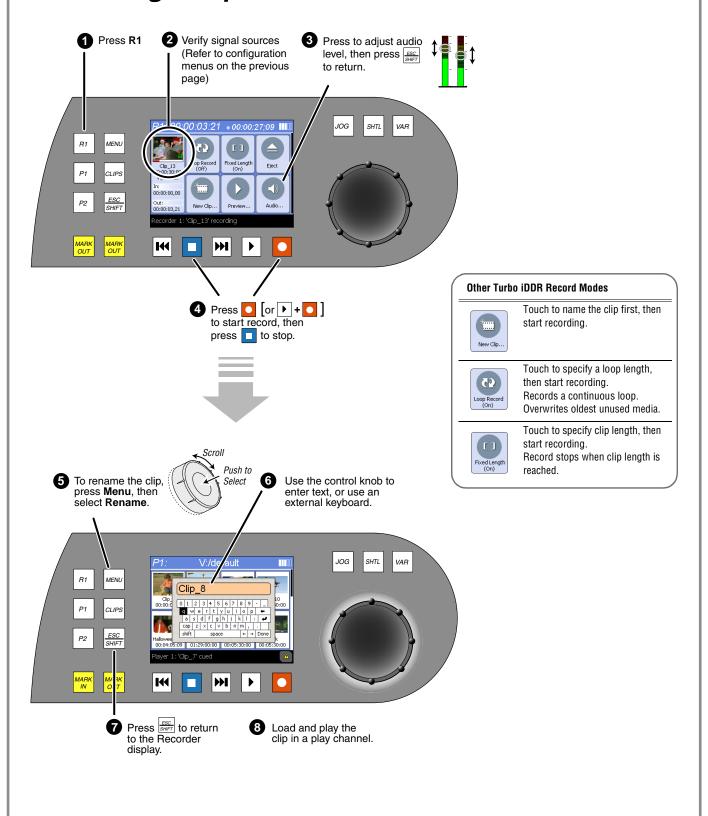
GPI Input Setup

Setting	Choices
Trigger Channels	None, R1, P1, P2
Trigger Action	Play, Record, Stop, Rewind, Fast Forward, Cue Start, Cue End, Eject, Preview, Cue Next Event, Cue Previous Event, VAR Playback
Active	High or Low

GPI Output Setup

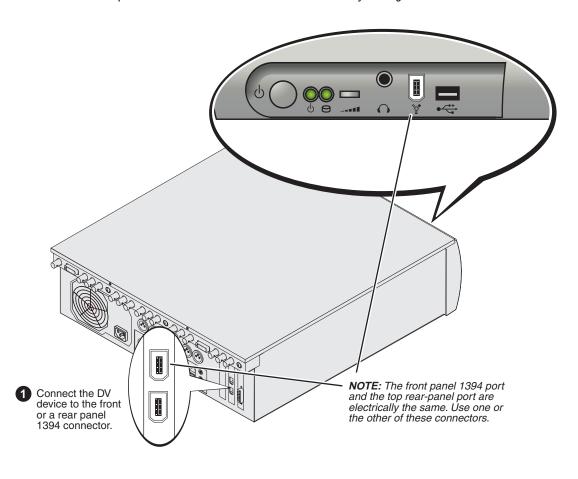
Setting	Choices
Channel	None, R1, P1, or P2
Trigger Name	<user name="" specified=""></user>
Active	High or Low

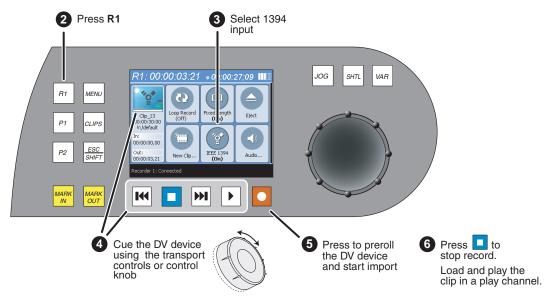
Recording a clip



Importing media: 1394 DV Device

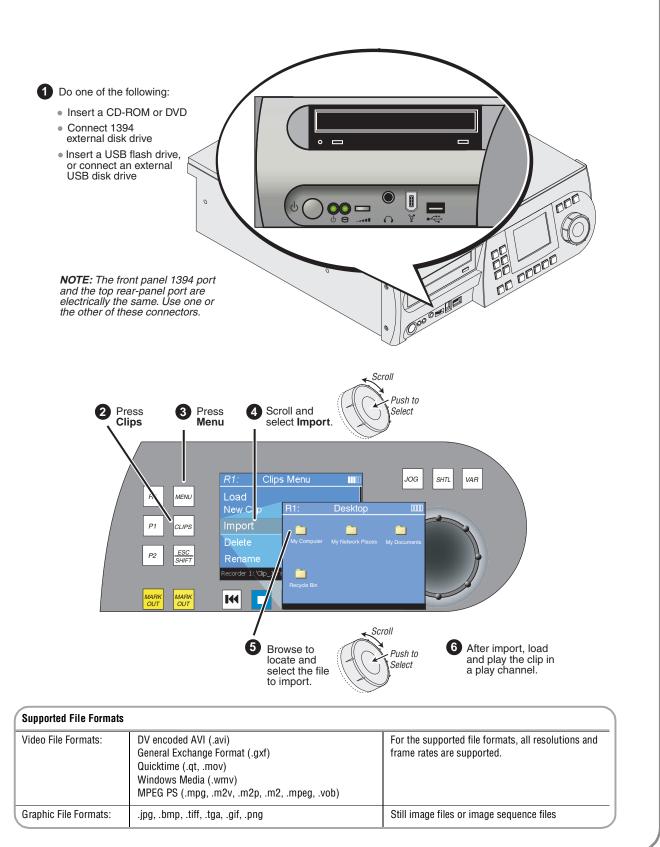
The IEEE 1394 interface allows for importing and recording media from a digital recording device that uses DV or MPEG2 format. After connecting the DV device and selecting the IEEE 1394 input for the Record channel, you can use the Turbo transport controls to control the DV device remotely through the 1394 connection.



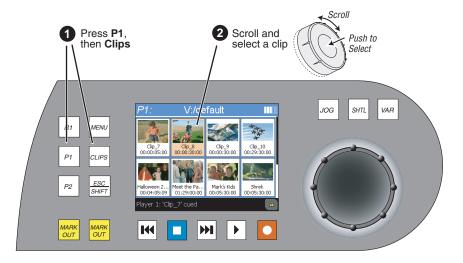


Importing media

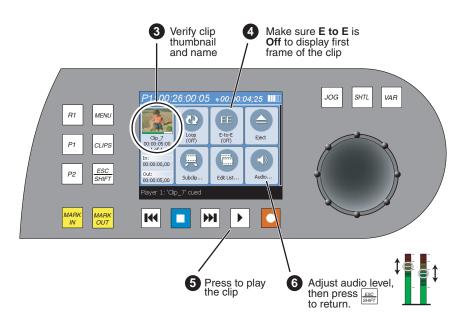
You can import media created on other digital video devices or PCs. The media may be imported from a CD-ROM, DVD, USB flash drive, and external USB or 1394 disk drives.



Playing a clip







Other Turbo Player Modes



To output black when the play channel is stopped, make sure E-to-E is Off.

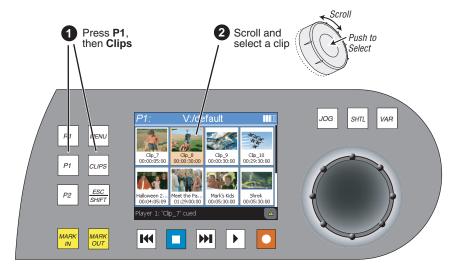
To output the record channel input signal when the play channel is stopped, touch E-to-E to turn On.



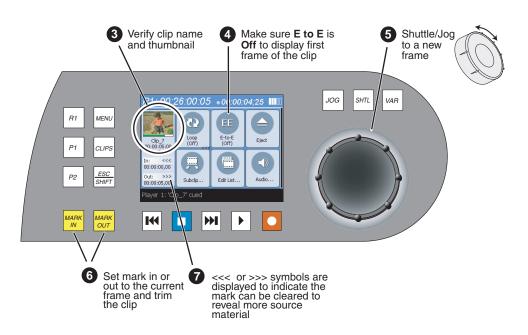
To play the clip repeatedly, touch Loop to turn On; touch again to turn Off.

Front Panel Operation

Trimming a clip

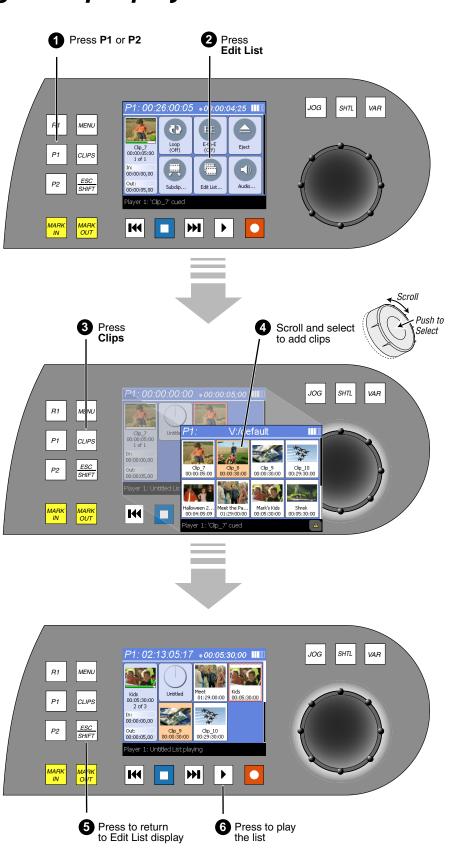


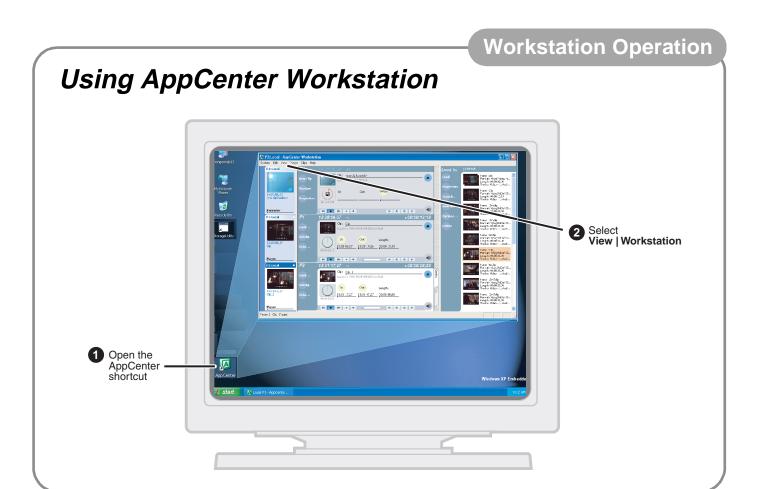


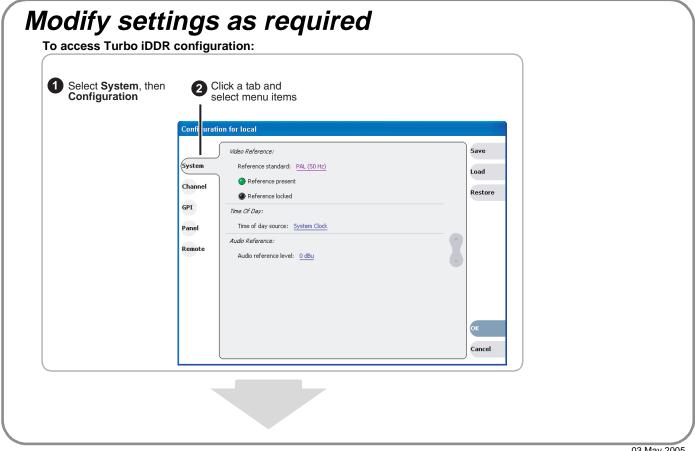


Front Panel Operation

Creating a simple playist







System Settings

Setting	Choices
Reference Standard	NTSC (59.94) or PAL (50Hz)
Time of Day Source	System Clock or LTC Input
Audio Reference Level	0dB, 4dB, 8dB

R1 (Recorder Channel) Settings

Setting	Choices
Compression Format	MPEG
Recording Data Rate	4,8,12,15 Mb/s
Video Noise Reduction	None, Low, Medium, High
Video Input Type	SDI, S-Video, Analog Composite, Analog Component
Audio Input Type	Analog or Digital (S/PDIF)
Audio Input Trim (Analog)	+/-12dB
Audio Input Format (S/PDIF)	16-bit PCM AC-3
Timing Offset	+/-200ms
Display Audio Meters	Yes or No

Panel Setup

Setting	Choices	
Jog Speed	-1x to 1x, -1x to 3x	_
Shuttle Speed	-16x to 16x, -32x to 32x	
VAR Setting	0.25x, 0.5x, 0.75x	
Always start at VAR preset	Yes or No	

GPI Input Setup

Setting	Choices
Trigger Channels	None, R1, P1, P2
Trigger Action	Play, Record, Stop, Rewind, Fast Forward, Cue Start, Cue End, Eject, Preview, Cue Next Event, Cue Previous Event, VAR Playback
Active	High or Low

GPI Output Setup

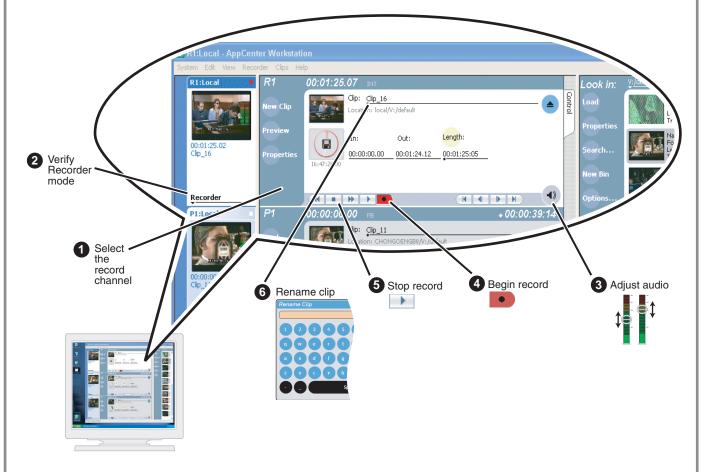
Setting	Choices
Channel	None, R1, P1, or P2
Trigger Name	<user name="" specified=""></user>
Active	High or Low

P1 and P2 (Player Channels) Settings

Setting	Choices
Video Output Format	NTSC (SD), XGA (1024x768), WXGA (1365x768), 1080i (1920x1080)
Aspect Ratio	Standard or Widescreen
Aspect Ratio Conversion	Bars, Crop, Bars and Crop
Output Component Type	RGB, Y,Pb,Pr
Output Pedestal	On or Off
Still-play Mode	Field (reduce jitter on freeze frame) Frame (enhances still graphics display)
Test Mode (colorbars)	On or Off (generates colorbars/1kHz 4dbu audio tone)
Video Gain	0-255
Chroma Gain	0-255
Chroma Phase	-127 to +128
Black Level	0-15
Sharpness	0-12
Frame Offset	0-1 frames
Line Offset (coarse)	0-524 lines
Sample Offset (fine)	0-1715 samples
Analog Sub-pixel Offset	0-255
Timing Offset	+/-200ms
Display Audio Meters	Yes or No

Workstation Operation

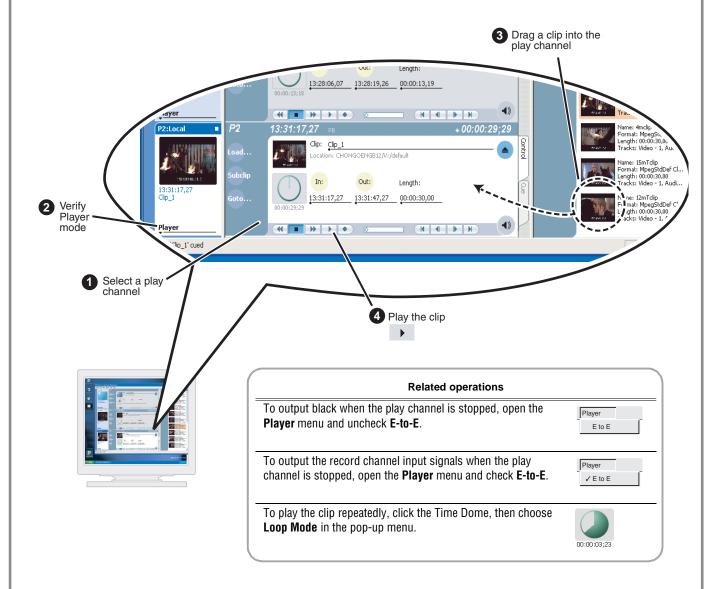
Record a clip



Related operations To change the timecode source, click Recorder | Options, select your timecode source, and click OK. If video source is widescreen format (16:9), click Recorder | Widescreen. To enable Loop record mode, click the Time Dome, then choose Continuous Record in the pop-up menu.

Workstation Operation

Play a clip

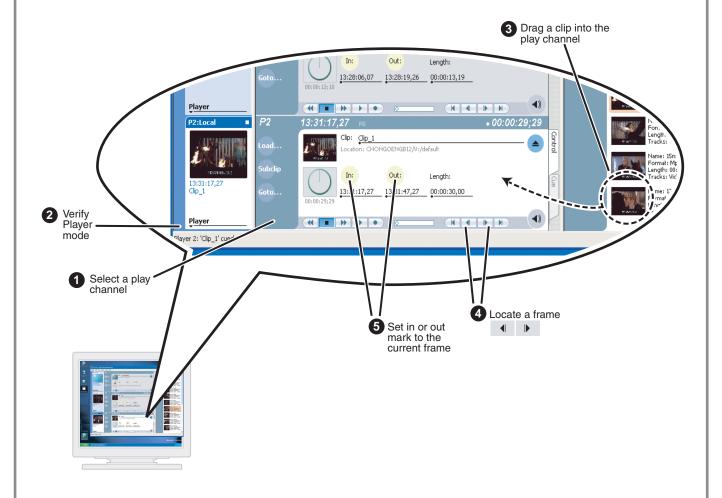


The clip aspect ratio is converted to match the play channel aspect ratio using the conversion setting you choose. To change the conversion method, refer to "Modify settings as required" on page 15.

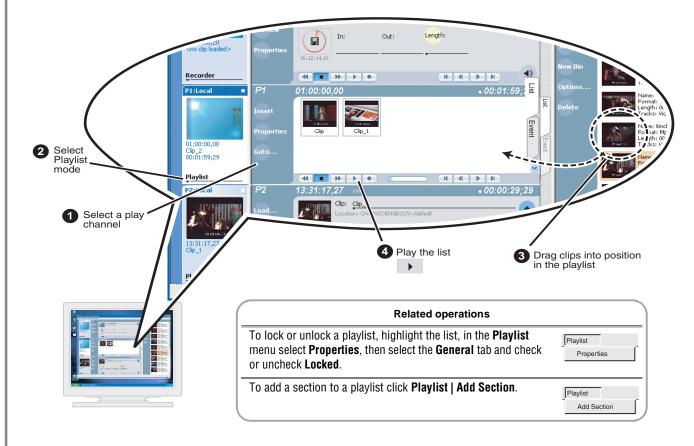
Setting	Description	Standard to Widescreen	Widescreen to Standard
Crop	Crop picture to fit		
Bars	Pad picture with bars		$\bigcirc\bigcirc\bigcirc\bigcirc$
Bars & Crop	Crop and pad picture with bars		

Workstation Operation

Trim a clip



Create a playlist



The Turbo iDDR can play clips with different aspect ratios in a single playlist. How the media is displayed is determined by the play channel widescreen setting and clip aspect ratio. The play channel determines the event aspect ratio by examining the source clip aspect ratio attribute set when the clip was recorded. The following table describes how the Turbo iDDR displays mixed aspect ratios. Refer to "Modify settings as required" on page 15 to select aspect ratio conversion method.

Source Clip	Play Channel Widescreen S	etting and conversion Method
Aspect Ratio	Standard (4:3)	Widescreen (16:9)
Standard (4:3)	No conversion	Bars (Pillarbox) Bars & Crop (Half-Pillarbox) Crop (zoom)
Widescreen (16:9)	Bars (Letterbox) Bars & Crop (Half-letterbox) Crop	No conversion

Front Panel Controls

The following table describes clip playout using front panel transport controls.

Front Panel Control	Task	Customized Operation
•	Record – Press REC.	You can change to PLAY + REC (hold down Play, then press Record)
	Stop – Press STOP to stop Record/Play.	
•	Play – Press PLAY to start playback.	
144	Rewind – Hold down REW, then release the button to cause the clip to return to the previous mode.	Selectable rewind speed.
₩	Fast Forward – Hold down FF, then release the button to cause the clip to return to the previous mode.	
+ 44	Cue to beginning and stop playout – Hold down STOP, then press REW.	
+ <u>ESC</u> SHIFT	Cue to beginning and continue playout – Hold down SHIFT, then press REW.	
+ 🔀	Cue to end and stop playout – Hold down STOP, then press FF.	
ESC SHIFT +	Cue to end and continue playout – Hold down SHIFT, then press FF.	
>>1	Frame advance – Tap and release the FF button (in stop mode).	
I	Frame reverse – Tap and release the REW button (in stop mode).	
Jog/Shuttle/ Selection	Jog – Press JOG, then turn knob. Playback corresponds to the direction and rotational speed of the knob.	Range of jog speeds can be set for ±1x or ±3x.
Knob ^a	Shuttle – Press SHTL, then rotate the knob for -32x to +32x normal playback speed.	Range of shuttle speeds ±16x or ±32x.
	Variable Speed Play – (slo-mo) Press VAR. Off-speed play begins. You can rotate the knob to set the play speed (RANGE: ±1x normal playback speed), otherwise, speed remains at the preset play speed or the last variable play speed used. Variable play speed is implemented using interpolated line and field smoothing.	Preset can be set to .25x, .5x or .75x. Initial play speed can be set to start at either the preset speed, or the last play speed set by the Jog/Shuttle knob.
	Selection - Rotate the control knob to scroll through menus and options displayed in the front panel control mode. Push in on the knob to make selections.	The control knob is back-light LEDs are on when in selection mode.
Headphone Jack & Level Control	Used to monitor the audio of the selected channel.	

a. Scrub audio is provided at Shuttle/Jog speeds between +3x to -3x. Outside this range, audio defaults to burst audio at a fixed window size similar to audio CD behavior.

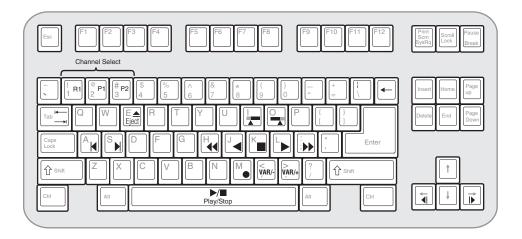
Front Panel Controls: List playout

While playing a list, you can perform the following operations using the Turbo iDDR front panel transport controls and touch screen.

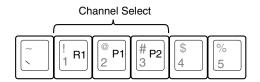
То:	Do this:	
Continue playout after a pause in the list	Select the Play button.	
Play the next event	Press the Play and FF buttons (stops playout)or- Press the Shift and FF buttons (playout continues)	
Play the previous event	Press the Play and REW buttons (stops playout)or- Press the Shift and REW buttons (playout continues).	
Play the next section	Press the Play button and hold down the FF button.	
Play the previous section	Press the Play button and hold down the REW button.	
Skip playback to any event or section in the list	First, press and hold the Play button, then select the event or section using the touch screen.	

Keyboard shortcuts

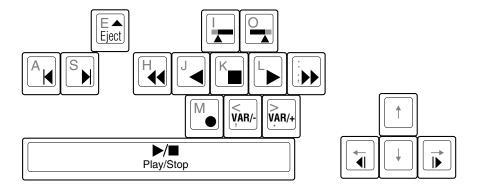
A keyboard can be connected and used in Front Panel control mode or AppCenter Workstation mode to control the Turbo iDDR. The following describes the keyboard shortcuts available. Keyboard shortcuts are disabled when text entry dialog boxes are open.



Channel select



Basic transport controls



If you have a problem

If you have trouble recording or playing, verify basic configuration using the following checklist.

Verify these settings		Control Mode	
	Front Panel	Workstation	
☐ Video Reference Standard (50Hz/59.9Hz)	page 8	page 15	
☐ Video Record channel input selection	page 8	page 15	
☐ Record channel widescreen mode enabled if video input is 16:9	page 8	page 15	
☐ Audio input selection (Analog or S/PDIF)	page 8	page 15	
☐ Timecode source selection (LTC/Internal)	page 8	page 15	
☐ Verify play channel DVI output video type selection. Selection must match the display device. Recorded media is converted if needed to match the selected play channel video output type. (See page 18.)	page 8	page 15	
☐ Verify play channel video output aspect ratio and conversion mode (bars, crop, bars & crop)	page 8	page 15	

Solving specific problems

The following table provides corrective action for some common record/play problems. Search the table for the problem you are experiencing, then try the corrective action.

Problem	Possible Cause	Corrective Action	
Play channel video output is periodically unstable in E-to-E mode.	Video reference is not connected.	If E-to-E mode is used, you must connect a vide reference signal.	
The channel output is black in E-to-E, but playback is fine.	Loss of input signal.	Verify that you have a valid input signal.	
Audio level too high or too low	Record or play channel audio level adjusted too low.	Use the audio level in recorder to adjust audio level. See "Recording a clip" on page 9 or page 17.	
		 Use audio level adjust in player to adjust audio output level. See "Playing a clip" on page 12 or page 18. 	
Audio level indicators are not displayed in clip thumbnail in Record channel monitor.	Wrong audio input selected, or invalid audio input signal.	Verify valid audio input, and audio input selection. See "Recording a clip" on page 9 or page 17.	
Distorted audio or no audio	Wrong incoming digital audio coding format selected.	Verify the input audio format is set correctly (AC-3 Dolby). See "Recording a clip" on page 9 or page 17. If the SPDIF input is used, verify that the input material is not copy protected.	
Compression artifacts are present in the output.	Video data rate setting is too low for your program material.	Select higher video data rate. See "Recording a clip" on page 9 or page 17.	
Picture image is too soft or colors are pastel in appearance.	Too much noise reduction used on video input.	Reduce noise reduction used. See "Recording a clip" on page 9 or page 17.	
Digital video display device does not display properly.	Wrong video output type selected for the Play channel.	Verify and select video output type required by the display device (see display device manuals). If component analog is used, verify the correct component analog video format is selected.	

Finding more information

Other documentation

- Turbo iDDR Documentation CD-ROM
- Online Help in AppCenter Workstation

Web Technical Support

- World Wide Web: http://www.thomsongrassvalley.com/support/
- Technical Support E-mail Address: gvgtechsupport@thomson.net

Contacting Grass Valley Support

Before placing a call

- Review the setup instructions in this Quick Start Guide.
- Follow instructions in the *Service and Troubleshooting Guide* located on the Documentation CD-ROM.

Phone Support

Use the following information to contact product support by phone during business hours. Afterhours phone support is available for warranty and contract customers.

United States	(800) 547-8949 (Toll Free)	France	+33 (1) 34 20 77 77
Latin America	(800) 547-8949 (Toll Free)	Germany	+49 6155 870 606
Eastern Europe	+49 6155 870 606	Greece	+33 (1) 34 20 77 77
Southern Europe	+33 (1) 34 20 77 77	Hong Kong	+852 2531 3058
Middle East	+33 (1) 34 20 77 77	Italy	+39 06 8720351
Australia	+61 1300 721 495	Netherlands	+31 35 6238421
Belgium	+32 2 3349031	Poland	+49 6155 870 606
Brazil	+55 11 5509 3440	Russia	+49 6155 870 606
Canada	(800) 547-8949 (Toll Free)	Singapore	+656379 1390
China	+86 106615 9450	Spain	+ 34 91 512 03 50
Denmark	+45 45968800	Sweden	+46 87680705
Dubai	+ 971 4 299 64 40	Switzerland	+41 (1) 487 80 02
Finland	+35 9 68284600	UK	+44 870 903 2022